Isabella Norström

Game Programmer Student

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🌐 paronappel.github.io

SUMMARY

A Game Programmer student, with ambition to create a smooth experience for the end user and fellow developers. Striving to get there by being an eager learner and dedicated to the work.

WORK EXPERIENCE

Stora Enso, Fors — *Summer job*

June 2022 - August 2022

Summer job at the day laboratory as a moisture and quality tester, where consistency and communication was key.

EDUCATION

PlaygroundSquad, Falun - *Game Programming*

2022 - Present

Karlfeldtgymnasiet, Avesta — *High School*

2019 - 2022

I graduated from the Technical Programme with a Teknik College diploma. Relevant courses are:

- Programming 1&2
- Mathematics specialization
- Web development

VOLUNTEER WORK

Various work — *Avesta Ridklubb*

2016 - Present

Helping out by taking care of the riding school's horses on weekends and breaks, and also by being staff during competitions.

PROGRAMMING SKILLS

Java - Udemy Masterclass & personal projects

C++ - 1 year of full time school & 3 projects.

C# - Programming 2

HTML & CSS - Web development & portfolio site.

FXML & XAML - various smaller personal projects.

TOOLS

Unreal Engine 5 - 2 school projects & smaller personal projects.

Tengine (PlaygroundSquads in-house engine)

PS5 Devkit - school project.

Git through GitHub & Fork - 1 year, both in school and at home

LANGUAGES

Swedish - Native

English - Fluent